Thesis Outline – Repatriation

1. **Synopsis** 
   1. I am visualizing indicators to facilitate art repatriation discussions while also keying in on a few case studies to hopefully increase reconciliation and nation building.
   2. I am visualizing indicators to facilitate art repatriation discussions while also keying in on a few case studies to hopefully increase reconciliation and nation building while similarly making museums more equitable places for all.
   3. Take the onus out of museums and into recognition of the right for equal participation between conversation partners.
   4. ﻿For museums involved in restitution issues, an open and transparent deliberative democratic process to resolve the claims would be more beneficial than the bureaucratic and essentialist process of establishing criteria of ownership and rights, with its colonialist demands of proof and legitimacy.
2. **Introduction**
3. **Treatment**

2.1 Contextualizing the situation

2.1.1 History of repatriation

* Who owns culture?
* Legislation (UNESCO, NAGPRA)

2.1.2 Intangibility of culture

* Key contested pieces

2.2 The Model

2.2.0 Methodology

2.2.1 Nationalism

* KPI:
* Legitimate rights holder
* Importance to national pride
* Religious symbol?
* Collective attachment to a place

2.2.2 Legality

* **KPI: Was the item taken in a consensual manner? Yes or No?** Binary score 1 or 0
* Was the art acquired during a looting?
* Was there consent?

2.2.3 Morality

* **KPI: Google mentions of certain artifact**
* The court of public opinion
  + Social Media mentions?
* Power imbalance
  + Colonized people?
  + Result of Imperialism?

2.2.4 Universalism or Consequence or Decision?

* KPI:
* How will returning the works of art affect the international art community and art scholars?
* “universal museum”
* Reproduceable to have copy in museum?
* Preservation and fulfilling duty to the public

2.3 Application Use Cases

2.3.1 Indigenous art

2.3.2 looking at potential repatriated artifacts at the MET

1. **Conclusion**
2. **Bibliography**
3. **Appendix**
4. **Design Ideas**
   1. Cluster
   2. Triggering metrics/rankings/weighting